Bioinformatics Algorithms

(Fundamental Algorithms, module 2)

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Suffix Trees 2

Pattern matching with the suffix tree

Recall: Pattern matching

Pattern matching

Given a string T of length n (the text), and a string P of length m (the pattern), find all occurrences of P as substring of T.

Variants:

- all-occurrences version: output all occurrences of P in T
- decision version: decide whether P occurs in T (yes no)
- counting version: output occ_P , the number of occurrences of P in T

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Pattern matching with suffix tree

Let text T = BANANA and pattern P = ANA. We try to match the pattern starting from the root and following the labels on the edges; when we encounter a node, we have at most one possible edge which to follow¹:



Since we have matched all of the pattern, we now know that P = ANA occurs in T (decision).

 $^1{\rm recall}$ that every outgoing edge from an inner node starts with a different character $$^{4/18}$$

Pattern matching with suffix tree

We may end in the middle of an edge, as for P = AN. Still the occurrences

of P are the leaves in the subtree rooted in u, where locus(P) = (u, d).

Pattern matching with suffix tree

Moreover, the occurrences of P are exactly the numbers of the leaves in the subtree below locus(P) (the position where we finished matching P).



Why is this? Because P occurs in position i iff P is a prefix of Suf_i . As we have seen, the path from the root to leaf number i spells exactly Suf_i .



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Pattern matching with suffix tree

The matching could also be unsuccessful, as for P = NAB or P = BAD:



Pattern matching with suffix tree: Analysis

- Time for decision is O(m) (at most one comparison per position of P).
- Time for finding all occurrences: $O(m + occ_P)$.
- Let locus(P) = (u, d): traverse the subtree rooted in u, this takes time linear in the size of the subtree, which is $O(occ_P)$, thus altogether $O(m + occ_P)$. (Proof for size of subtree: Number of leaves of subtree $= occ_P \Rightarrow$ number of inner nodes $< occ_P$ (since all inner nodes branching) \Rightarrow total number of nodes $< 2occ_P \Rightarrow$ number of edges $< 2occ_P - 1 \Rightarrow$ size of subtree $< 4occ_P$.)
- Time for counting: with same algorithm: O(m + occp).
 Can be improved to O(m) with linear-time preprocessing of ST (store in each node u the number of leaves in subtree rooted in u).

Note that all these times are independent of the size n of the text.

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Construction of suffix trees

Theorem:

ST(T) can be constructed in O(n) time.

Several linear time algorithms exist (beyond the scope of this course). We will see two simple quadratic-time construction algorithms.

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Simple ST construction algorithm 1

Suffix tree construction

Simple suffix insertion algorithm

- 1_{\cdot} start with tree ${\cal T}$ with one node (the root)
- 2. for $i = 1, \ldots, n + 1$: insert Suf_i into \mathcal{T}

Insert string S into T

- 1. $\ell \leftarrow |S|$
- 2. start matching S (as for pattern matching) in \mathcal{T} , starting from root
- 3. at first mismatch j in S:
 - if currently in node u, add new child v to u
 - otherwise, create new node u at current locus with new child v
- 4. add edge label $L(u, v) = S_j \dots S_\ell$

Note that there is always a mismatch, because no suffix is the prefix of another suffix (that's why we chose $\$ as a new character!)

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Simple ST construction algorithm 2

Another simple algorithm is the following recursive algorithm (Giegerich & Kurtz, 1995):

WOTD algorithm (write-only, top-down)

- 1. Let X be the set of all suffixes of T\$.
- 2. Sort the suffixes in T according to their first character; for $c \in \Sigma \cup \{\$\}$: $X_c =$ suffixes starting with character c.
- 3. For each group X_c :
 - (i) if X_c is a singleton, create a leaf;
 - (ii) otherwise, find the longest common prefix of the suffixes in X_c, create an internal node, and recursively continue with Step 2, X being the set of remaining suffixes from X_c after splitting off the longest common prefix.

N.B.: Both of these algorithms have worst-case running time $O(n^2)$ (without proof).

Recall the pattern matching problem, counting variant: Return the number of occurrences of pattern *P*. Let g(u) = number of leaves in subtree rooted in *u*.

If we store g(u) in u, then we can solve the counting problem in O(m) time: match P in ST, if found in locus(P) = (u, d), then return g(u). E.g. the number of occurrences of P = AN is 2, as can be seen immediately in ST.

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Postorder traversal of ST

Storing addition information in the suffix tree

Note that the number of leaves in subtree rooted in u, where u has children v_1, \ldots, v_k , equals the sum of the leaves in the subtrees of the v_i .

Compute the number of leaves in subtree, g(u), via post-order traversal of the ST (bottom-up):

1. if u leaf: $g(u) \leftarrow 1$

2. if u inner node: $g(u) = \sum_{v \text{ child of } u} g(v)$

This takes linear time in the size of the tree, i.e. O(n) time. Moreover, the information stored is constant per node, so the space needed for the ST is still O(n).

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Another piece of information we often need is the stringdepth sd(u) of a node u (the length of its label).



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Preorder traversal of ST

Note that the stringdepth of a node u with parent v equals the stringdepth of v plus the length of the label of the edge connecting v and u.

Compute the stringdepth of a node, sd(u), via pre-order traversal of the ST (top-down):

- 1. for the root: sd(root) = 0
- 2. for all other nodes u: Let v = parent(u). Then sd(u) = sd(v) + |L(v, u)|.

Again, this takes linear time O(n) and total space O(n) (since we store constant amount per node).

Summary

- The suffix tree is an extremely versatile data structure for solving problems on strings/sequences.
- It takes linear storage space in the size of the text O(n). (Remember: edge labels are stored as two pointers into T.)
- It can be constructed in linear time O(n) (not studied in this course).
- Leaves of ST correspond to suffixes of T.
- Loci (inner nodes or "positions on edges") corr. to substrings of T.
- Leaves in subtree rooted in *u* correspond to occurrences of substrings whose locus is on edge leading to *u*.
- The ST can be used to solve pattern matching queries in time independent of the text size: O(m) for decision, $O(m + occ_P)$ for all-occurrences, O(m) for counting (after linear time preproc.)
- The ST can be used to solve many many other types of queries on strings efficiently.