

## Bioinformatics Algorithms (Fundamental Algorithms, module 2)

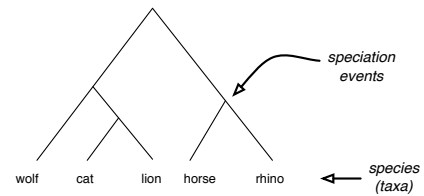
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Masters in Medical Bioinformatics  
academic year 2018/19, II. semester

### Phylogenetics I<sup>1</sup>

<sup>1</sup>These slides are partially based on the Lecture Notes from Bielefeld University  
"Algorithms for Phylogenetic Reconstruction" (2016/17), by J. Stoye, R. Wittler, et al.

## What is a phylogenetic tree?



Phylogenetic trees display the evolutionary relationships among a set of objects (species). Contemporary species are represented by the leaves. Internal nodes of the tree represent speciation events ( $\approx$  common ancestors, usually extinct).

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## Different types of phylogenetic trees

- rooted vs. unrooted (root on top/bottom vs. root in the middle)
- binary (fully resolved) vs. multifurcating (polytomies)
- are edge lengths significant?
- is there a time scale on the side?

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## Phylogenetic reconstruction

### Goal

Given  $n$  objects and data on these objects, find a phylogenetic tree with these objects at the leaves which best reflects the input data.

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## Phylogenetic reconstruction

## Phylogenetic reconstruction

### Note:

We need to define more precisely

- what kind of input data we have,
- what kind of tree we want (e.g. rooted or unrooted), and
- what we mean by "reflect the data."

There are two main issues:

1. How well does a tree reflect my data?
2. How do we find such a tree?

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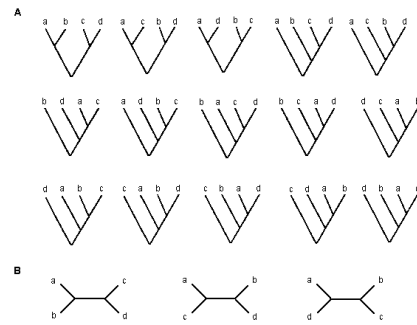
## Number of phylogenetic trees

Say we have answered these questions, then: Could we just list all possible trees and then choose the/a best one?

# taxa $n$	# unrooted trees $(2n - 5)!!$	# rooted trees $(2n - 3)!!$
1	1	1
2	1	1
3	1	3
4	3	15

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## Number of phylogenetic trees



All phylogenetic trees (rooted and unrooted) on 4 taxa.

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## Number of phylogenetic trees

### Theorem

There are  $U_n = (2n - 5)!! = \prod_{i=3}^n (2i - 5)$  unrooted binary phylogenetic trees on  $n$  objects, and  $R_n = (2n - 3)!! = \prod_{i=2}^n (2i - 3)$  rooted binary phylogenetic trees on  $n$  objects.

### Proof

By induction on  $n$ , using that (1) we can get every unrooted tree on  $n + 1$  objects in a unique way by adding the  $(n + 1)$ st leaf to an unrooted tree on the first  $n$  objects; (2) an unrooted binary tree with  $n$  leaves has  $2n - 3$  edges, (3) every unrooted tree on  $n$  objects can be rooted in (number of edges) ways, yielding a rooted tree on  $n$  objects.

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## Number of phylogenetic trees

#taxa $n$	#unrooted trees $(2n - 5)!!$	#rooted trees $(2n - 3)!!$
1	1	1
2	1	1
3	1	3
4	3	15
5	15	105
6	105	945
7	945	10,395
8	10,395	135,135
9	135,135	2,027,025
10	2,027,025	34,459,425

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## Number of phylogenetic trees

So there are **super-exponentially** many trees:  
We cannot check all of them!

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## Types of input data

We can have two kinds of input data:

- **distance data:**  $n \times n$  matrix of pairwise distances between the taxa, or
- **character data:**  $n \times m$  matrix giving the states of  $m$  characters for the  $n$  taxa

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## Distance data

**Distance data** is given as an  $(n \times n)$  matrix  $M$  with the pairwise distances between the taxa.

Ex.

	a	b	c
a	0	5	2
b	5	0	4
c	2	4	0

E.g.,  $M_{a,b} = 5$  means that the distance between  $a$  and  $b$  is 5. Often, this is the **edit distance** (between two genomic sequences, or between homologous proteins, ...).

We want to find a tree with  $a, b, c$  at the leaves s.t. the distance in the tree (the **path metric**) between  $a$  and  $b$  is 5, between  $a$  and  $c$  is 2, etc.

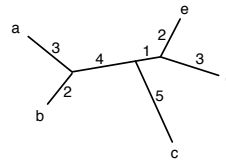
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## Distance data

### Path metric of a tree

Given a tree  $T$ , the **path-metric** of  $T$  is  $d_T$ , defined as:  $d_T(u, v) =$  sum of edge weights on the (unique) path between  $u$  and  $v$ .

### Example



$$\begin{aligned} d_T(a, b) &= 5, \\ d_T(a, d) &= 11, \\ d_T(c, d) &= 9, \dots \end{aligned}$$

### Note

$d_T(u, v)$  is also defined for inner nodes  $u, v$ , but we only need it for leaves.

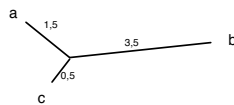
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## Example

For our earlier example, we can find such a tree:

### Ex. 1 (from before)

	a	b	c
a	0	5	2
b	5	0	4
c	2	4	0



### Question

Is it always possible to find a tree s.t. its path-metric equals the input distances? I.e. does such a tree exist for **any** input matrix  $M$ ?

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## Distance data

First of all, the input matrix  $M$  has to define a **metric** (= a distance function), i.e. for all  $x, y, z$ ,

- $M(x, y) \geq 0$  and  $(M(x, y) = 0 \text{ iff } x = y)$  (positive definite)
- $M(x, y) = M(y, x)$  (symmetry)
- $M(x, y) + M(y, z) \geq M(x, z)$  (triangle inequality)

For example, the **edit distance** is a metric (on strings), the **Hamming distance** (on strings of the same length), the **Euclidean distance** (on  $\mathbb{R}^2$ ).

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## Conditions on distance matrix

### Question:

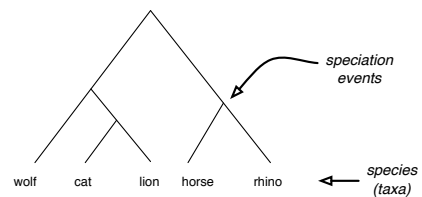
When does a tree exist whose path metric agrees with a distance matrix  $M$ ?

### Answer:

- if we want a **rooted** tree:  $M$  needs to be **ultrametric**
- if we want an **unrooted** tree:  $M$  needs to be **additive**

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## Rooted trees and the molecular clock



In a rooted phylogenetic tree, the **molecular clock** assumption holds: that the speed of evolution is the same along all branches, i.e. the path distance from each leaf to the root is the same. Such a tree is also called an **ultrametric tree**.

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## Ultrmetrics and the three-point condition

### Three point condition

Let  $d$  be a metric on a set of objects  $O$ , then  $d$  is an **ultrametric** if  $\forall x, y, z \in O$ :

$$d(x, y) \leq \max\{d(x, z), d(z, y)\}$$

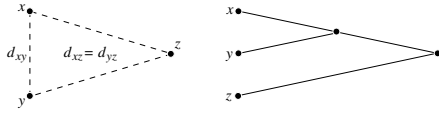


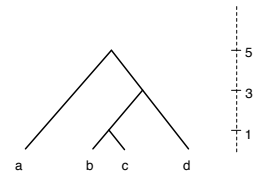
Figure: Three point condition. It implies that the path metric of a rooted tree is an ultrametric.

In other words, among the three distances, there is no unique maximum.

## Example

### Ex. 2

	a	b	c	d
a	0	10	10	10
b	10	0	2	6
c	10	2	0	6
d	10	6	6	0



Checking the ultrametric condition, we see that:

- for  $a, b, c$  we get 2, 10, 10 — okay
- for  $a, b, d$  we get 6, 10, 10 — okay
- for  $a, c, d$  we get 6, 10, 10 — okay
- for  $b, c, d$  we get 2, 6, 6 — okay

## Example

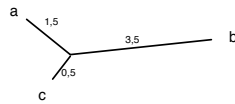
Compare this to our earlier example. There the matrix  $M$  does not define an ultrametric!

### Ex. 1 (from before)

	a	b	c
a	0	5	2
b	5	0	4
c	2	4	0

For the triple  $a, b, c$  (the only triple), we get: 2, 4, 5, and there is a unique maximum: 5.

Indeed, the only tree we found was not rooted:



## Ultrmetrics and the three-point condition

### Theorem

Given an  $(n \times n)$  distance matrix  $M$ . There is a rooted tree whose path metric agrees with  $M$  if and only if  $M$  defines an ultrametric (i.e. if and only if it is a metric and the 3-point-condition holds). This tree is unique<sup>2</sup>.

### Algorithm

The algorithm **UPGMA** (*unweighted pair group method using arithmetic averages*, Michener & Sokal 1957), a hierarchical clustering algorithm, constructs this tree, given an input matrix which is ultrametric. Its running time is  $O(n^2)$ .

<sup>2</sup>i.e. there is only one such tree

## Additive metrics and the four-point condition

So what is the condition on the matrix  $M$  for unrooted trees?

### Four point condition.

Let  $d$  be a metric on a set of objects  $O$ , then  $d$  is an **additive metric** if  $\forall x, y, u, v \in O$ :

$$d(x, y) + d(u, v) \leq \max\{d(x, u) + d(y, v), d(x, v) + d(y, u)\}$$

In other words, among the three sums of two distances, there is no unique maximum.

## Additive metrics and the four-point condition

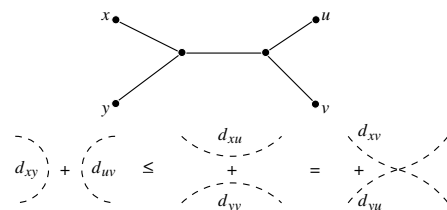
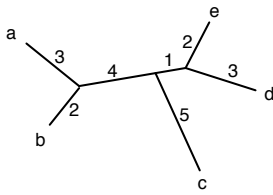


Figure: The four point condition. It implies that the path metric of a tree is an additive metric.

## Example



For ex., choose these 4 points:  $a, b, c, e$ . Then we get the three sums:  $d(a, b) + d(c, e) = 5 + 8 = 13$ ,  $d(a, c) + d(b, e) = 12 + 9 = 21$ , and  $d(a, e) + d(b, c) = 10 + 11 = 21$ . Among 13, 21, 21, there is no unique maximum—okay. (Careful, this has to hold for **all** quadruples; how many are there?)

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## Additive metrics and the four-point condition

### Theorem

Given an  $(n \times n)$  distance matrix  $M$ . There is an unrooted tree whose path metric agrees with  $M$  if and only if  $M$  defines an additive metric (i.e. if and only if it is a metric and the 4-point-condition holds). This tree is unique.

### Algorithm

The algorithm **NJ** (Neighbor Joining) constructs this tree, given an additive matrix  $M$  (Saitu & Nei, 1987). Its running time is  $O(n^3)$ .

In fact, it is even possible to compute a “good” tree if the matrix is not additive but “almost” (*all this needs to be defined precisely, of course*).

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## Summary for distance data

- When the input is a **distance matrix**, then we are looking for a tree whose path metric agrees with  $M$ .
- A rooted tree agreeing with  $M$  exists if and only if the distance matrix  $M$  defines an **ultrametric**.
- This tree can then be computed efficiently (i.e. in polynomial time), with UPGMA.
- An unrooted tree agreeing with  $M$  exists if and only if the distance matrix  $M$  defines an **additive metric**.
- It can be computed efficiently (i.e. in polynomial time), with Neighbor Joining.

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