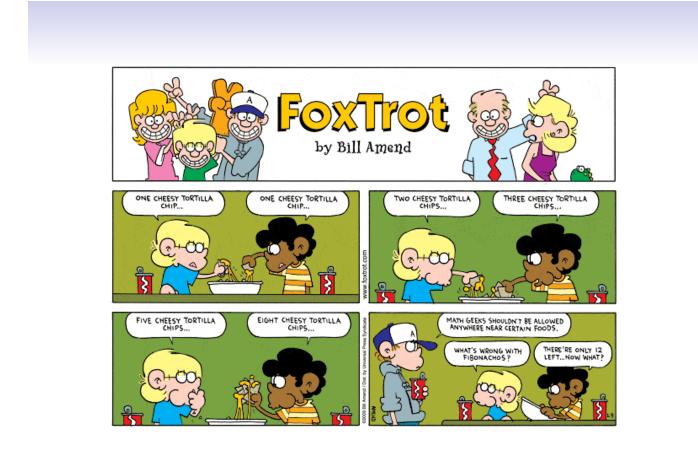
Algoritmi di Bioinformatica

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Computational efficiency I



Computational Efficiency

As we will see later in more detail, the efficiency of algorithms is measured w.r.t.

- running time
- storage space

We will make these concepts more concrete later on, but for now want to give some intuition, using an example.

Example: Computation of *n*th Fibonacci number

Fibonacci numbers: model for growth of populations (simplified model)

- Start with 1 pair of rabbits in a field
- each pair becomes mature at age of 1 month and mates
- after gestation period of 1 month, a female gives birth to 1 new pair
- rabbits never die¹

Definition

F(n) = number of pairs of rabbits in field after *n* months.

¹This unrealistic assumption simplifies the mathematics; however, it turns out that adding a certain age at which rabbits die does not significantly change the behaviour of the sequence, so it makes sense to simplify.

Example: Computation of nth Fibonacci number

 month 1: there is 1 pair of rabbits in the field 	F(1)=1
• month 2: there is still 1 pair of rabbits in the field	F(2) = 1
 month 3: there is the old pair and 1 new pair 	F(3) = 1 + 1 = 2
 month 4: the 2 pairs from previous month, plus the old pair has had another new pair 	F(4) = 2 + 1 = 3
 month 5: the 3 from previous month, plus the 2 from month 3 have each had a new pair 	F(5) = 3 + 2 = 5

Recursion for Fibonacci numbers F(1) = F(2) = 1for n > 2: F(n) = F(n-1) + F(n-2).

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Example: Computation of *n*th Fibonacci number

Algorithm 1 (let's call it fib1) works exactly along the recursive definition:

Algorithm *fib1(n)*

```
1. if n = 1 or n = 2

2. then return 1

3. else

4. return fib1(n-1) + fib1(n-2)
```

Analysis

(sketch) Looking at the computation tree, we see that every node has two children, and we go down n levels (in many branches); every node means one addition, so looks like about 2^n additions ...

The algorithm has exponential running time.

Example: Computation of *n*th Fibonacci number

Algorithm 2 (let's call it fib2) computes every F(k), for $k = 1 \dots n$, iteratively (one after another), until we get to F(n).

Algorithm *fib2(n)*

- array of int $F[1 \dots n]$; 1.
- $F[1] \leftarrow 1; F[2] \leftarrow 1;$ 2.
- for k = 3...n3.
- **do** $F[k] \leftarrow F[k-1] + F[k-2];$ 4.
- return F[n]; 5.

Analysis

(sketch) One addition for every k = 1, ..., n. Uses an array of integers of length *n*.—The algorithm has linear running time and linear storage space.

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Example: Computation of *n*th Fibonacci number

Algorithm 3 (let's call it fib3) computes F(n) iteratively, like Algorithm 2, but using only 3 units of storage space.

Algorithm *fib3(n)*

```
int a, b, c;
1.
       a \leftarrow 1; b \leftarrow 1; c \leftarrow 1;
2.
3.
       for k = 3...n
             do c \leftarrow a + b:
```

- 4.
- 5. $a \leftarrow b$: $b \leftarrow c$:
- 6. return c;

Analysis

(sketch) Time: same as Algo 2. Uses 3 units of storage (called a, b, and c).—The algorithm has linear running time and constant storage space.

Take-home message

- There may be more than one way of computing something.
- It is very important to use efficient algorithms.
- Efficiency is measured in terms of running time and storage space.
- In computational biology, inputs are often very large, therefore storage space is at least as important as running time.