

# Algoritmi di Bioinformatica

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## Computational efficiency I



# Computational Efficiency

As we will see later in more detail, the **efficiency** of algorithms is measured w.r.t.

- running time
- storage space

We will make these concepts more concrete later on, but for now want to give some intuition, using an example.

3 / 9

## Example: Computation of $n$ th Fibonacci number

Fibonacci numbers: model for growth of populations (simplified model)

- Start with 1 pair of rabbits in a field
- each pair becomes mature at age of 1 month and mates
- after gestation period of 1 month, a female gives birth to 1 new pair
- rabbits never die<sup>1</sup>

### Definition

$F(n)$  = number of pairs of rabbits in field after  $n$  months.

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<sup>1</sup>This unrealistic assumption simplifies the mathematics; however, it turns out that adding a certain age at which rabbits die does not significantly change the behaviour of the sequence, so it makes sense to simplify.

4 / 9

## Example: Computation of $n$ th Fibonacci number

- month 1: there is 1 pair of rabbits in the field  $F(1) = 1$
- month 2: there is still 1 pair of rabbits in the field  $F(2) = 1$
- month 3: there is the old pair and 1 new pair  $F(3) = 1 + 1 = 2$
- month 4: the 2 pairs from previous month, plus the old pair has had another new pair  $F(4) = 2 + 1 = 3$
- month 5: the 3 from previous month, plus the 2 from month 3 have each had a new pair  $F(5) = 3 + 2 = 5$

### Recursion for Fibonacci numbers

$$F(1) = F(2) = 1$$

$$\text{for } n > 2: F(n) = F(n - 1) + F(n - 2).$$

5 / 9

## Example: Computation of $n$ th Fibonacci number

Algorithm 1 (let's call it fib1) works exactly along the recursive definition:

### Algorithm $fib1(n)$

1. **if**  $n = 1$  or  $n = 2$
2.     **then return** 1
3.     **else**
4.         **return**  $fib1(n - 1) + fib1(n - 2)$

### Analysis

(sketch) Looking at the computation tree, we see that every node has two children, and we go down  $n$  levels (in many branches); every node means one addition, so looks like about  $2^n$  additions ...

The algorithm has **exponential** running time.

6 / 9

## Example: Computation of $n$ th Fibonacci number

Algorithm 2 (let's call it fib2) computes every  $F(k)$ , for  $k = 1 \dots n$ , iteratively (one after another), until we get to  $F(n)$ .

### Algorithm $fib2(n)$

1. array of int  $F[1 \dots n]$ ;
2.  $F[1] \leftarrow 1$ ;  $F[2] \leftarrow 1$ ;
3. **for**  $k = 3 \dots n$
4.     **do**  $F[k] \leftarrow F[k - 1] + F[k - 2]$ ;
5. **return**  $F[n]$ ;

### Analysis

(sketch) One addition for every  $k = 1, \dots, n$ . Uses an array of integers of length  $n$ .—The algorithm has **linear** running time and **linear** storage space.

7 / 9

## Example: Computation of $n$ th Fibonacci number

Algorithm 3 (let's call it fib3) computes  $F(n)$  iteratively, like Algorithm 2, but using only 3 units of storage space.

### Algorithm $fib3(n)$

1. int  $a, b, c$ ;
2.  $a \leftarrow 1$ ;  $b \leftarrow 1$ ;  $c \leftarrow 1$ ;
3. **for**  $k = 3 \dots n$
4.     **do**  $c \leftarrow a + b$ ;
5.          $a \leftarrow b$ ;  $b \leftarrow c$ ;
6. **return**  $c$ ;

### Analysis

(sketch) Time: same as Algo 2. Uses 3 units of storage (called  $a$ ,  $b$ , and  $c$ ).—The algorithm has **linear** running time and **constant** storage space.

8 / 9

## Example: Computation of $n$ th Fibonacci number

### Take-home message

- There may be more than one way of computing something.
- It is **very important** to use efficient algorithms.
- Efficiency is measured in terms of **running time** and **storage space**.
- In computational biology, inputs are often very large, therefore storage space is at least as important as running time.